

LEGO® BACK TO THE FUTURE TIME MACHINE #10300 LIGHT KIT INSTALLATION GUIDE



Light My Bricks



LEGO® BACK TO THE FUTURE TIME MACHINE #10300 LIGHT KIT INSTALLATION GUIDE

Hi There!

We're here to help you get started on the LEGO®

Back to the Future Time Machine (10300) Light Kit.

This PDF details the instructions for the LED light kit only.

If you run into any issues, please refer to the troubleshoot-ing section towards the end of this guide.

Have fun and enjoy!



INSTALLATION GUIDE



PACKAGE CONTENTS:



- 5 x White 30cm Bit Light
- 19 x Cool White 30cm Bit Light*
- 9 x Warm White 30cm Micro Bit Light*
- 1 x Red to Blue 15cm Bit Light
- 1 x Green to Orange 15cm Bit Light
- 4 x Warm White 30cm Headlight



- 1 x 6-Port Expansion Board
- 1 x 8-Port Expansion Board
- 3 x 12-Port Expansion Board*
- 2 x 8-Port Micro Expansion Board*



- 1 x Pulse Effects Board
- 2 x NC Push Board
- 2 x Adhesive Square



- 3 x 5cm Connecting Cable
- 4 x 15cm Connecting Cable*
- 1 x 30cm Connecting Cable



1 x USB Power Cable (Power Source not Included)

ASSORTED BRICKS:



- 4 x Plate 1x2 Black
- 4 x Plate 1x2 Trans Red
- 2 x Plate 1x2 Trans Clear
- 1 x Round Plate 1x1 Open Stud Black
- 1 x Slope 30 1x1x2/3 Trans Orange
- 1 x Cone 1x1 W Top Groove Trans Black
- 1 x Plate 2x2 W Rounded Bottom Trans Clear

^{*} Spares included

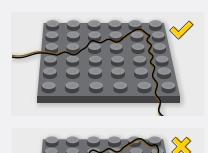


Contents

Before You Begin	5
Blueprint	8
Instructions	9
Final Product	46
Troubleshooting	47
Contact	52



Before You Begin



Laying cables in between and underneath bricks

Cables can fit in between and underneath LEGO® bricks, plates, and tiles providing they are laid correctly between the LEGO® studs. Do NOT forcefully join LEGO® together around cables; instead ensure they are laying comfortably in between each stud.

CAUTION: Forcing LEGO® to connect over a cable can result in damaging the cable and light.





Connecting Cable Connectors To Expansion Boards

Take extra care when inserting connectors to ports of Expansion Boards. Connectors can be inserted only one way. With the expansion board facing up, look for the soldered "=" symbol on the left side of the port. The connector side with the wires exposed should be facing toward the soldered "=" symbol as you insert into the port. If a plug won't fit easily into a port connector, do not force it.

Incorrectly inserting the connector can can result in bent pins inside the port or possible overheating of the expansion board when connected.



Before You Begin



Connecting Cable Connectors To Strip Lights

Take extra care when inserting connectors to ports on the Strip Lights. Connectors can be inserted only one way. With the Strip Light facing up, ensure the side of the connector with the wires exposed is facing down. If a plug won't fit easily into a port connector, don't force it. Doing so will damage the plug and the connector.



Connecting Micro Cable Connectors To Micro Expansion Board Ports

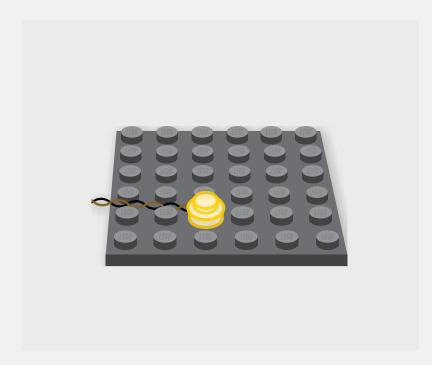
Take extra care when inserting the micro connectors to micro ports of Micro Expansion Boards. Connecting Micro Bit Lights to Micro Expansion Boards is similar to connecting lights and cables to Strip Lights. With the expansion board facing up, ensure the side of the connector with the wires exposed is facing down. If a plug won't fit easily into a port connector, do not force it. Use your fingernail to push the plastic part of the connector to the micro port.



Before You Begin

Installing Bit Lights Under Lego® Bricks And Plates

When installing Bit Lights under LEGO® pieces, ensure they are placed the correct way up (Yellow LED component exposed). You can either place them directly on top of LEGO® studs or in between.

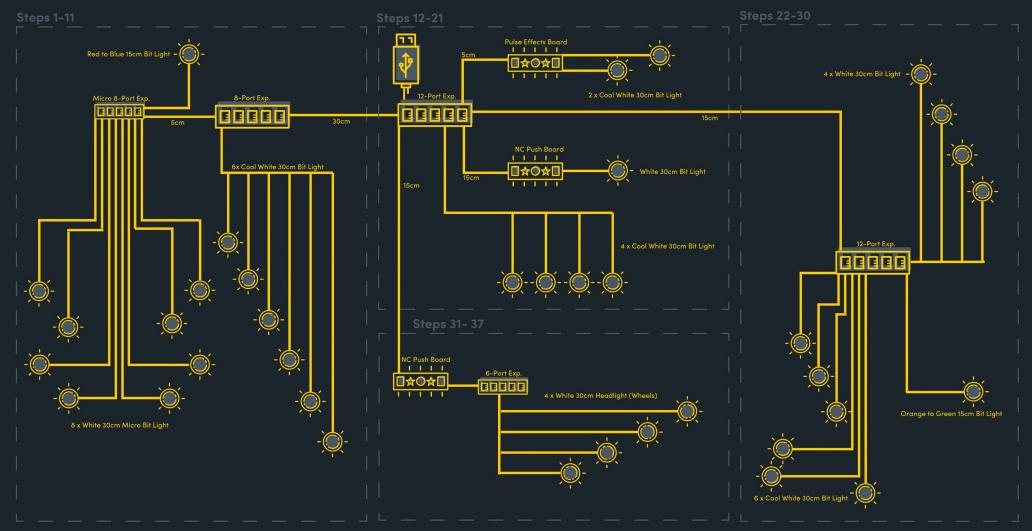








BLUEPRINT







INSTRUCTIONS

To ensure a smooth installation of your light kit, please read and follow each step carefully. If you run into any issues, please refer to the online troubleshooting guide.



LEGEND:



LÉGENDE:

LEGGENDA:









































Carefully remove the side panel by disconnecting the hinge pieces.















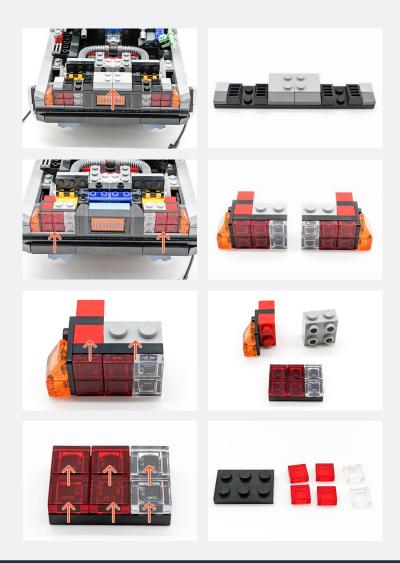


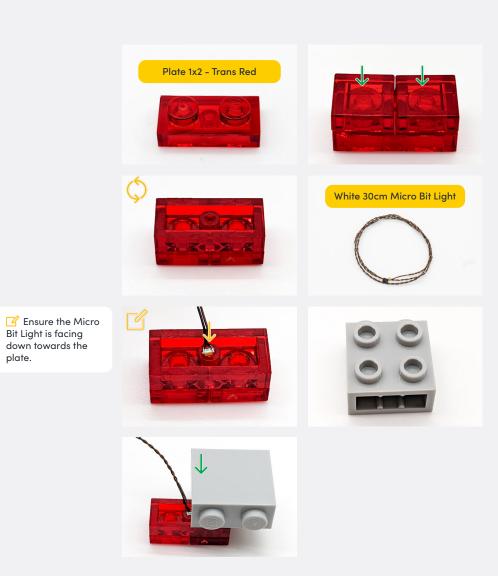






















down towards the

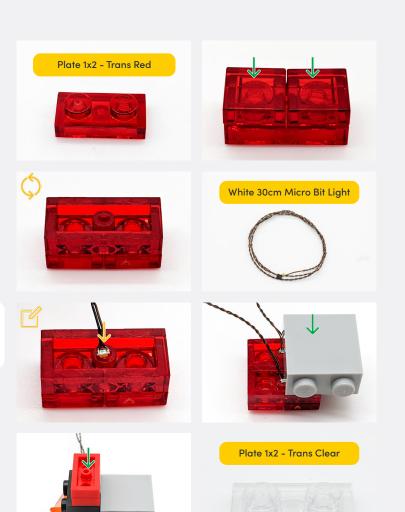


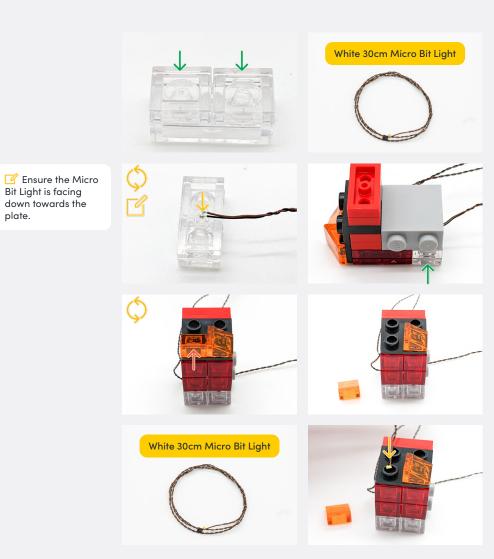




Ensure the Micro
Bit Light is facing down towards the

plate.

















Bit Light is facing down towards the



















Plate 1x2 - Trans Red









☑ We will now do the same for the right tail light.

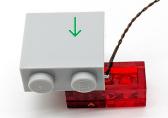
















 \rightarrow DISCONNECT \rightarrow











Ensure the Micro Bit Light is facing down towards the

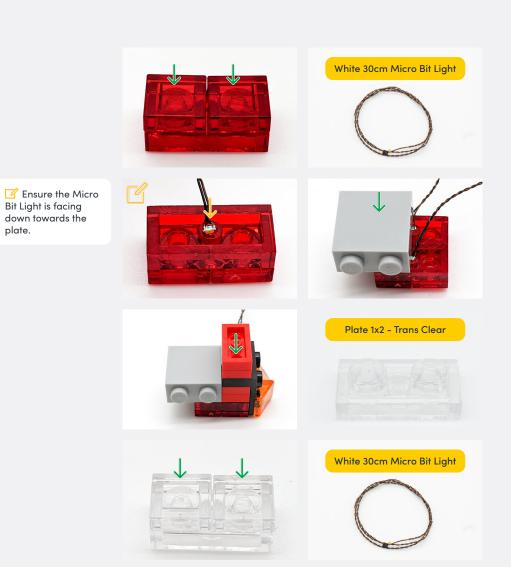


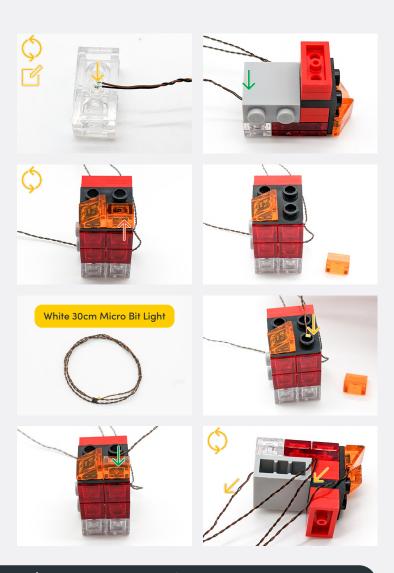






down towards the













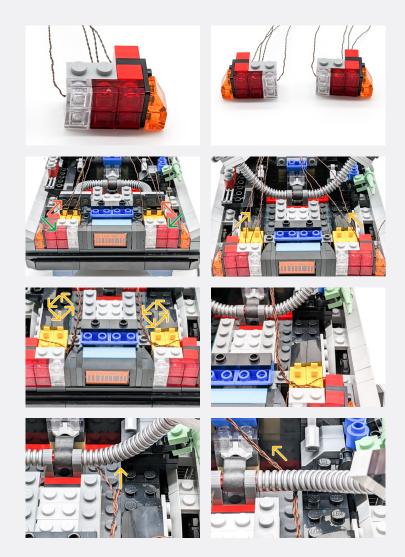


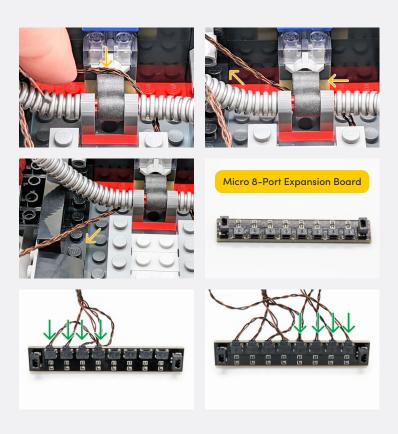
































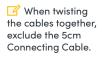


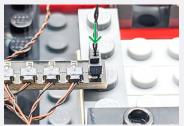




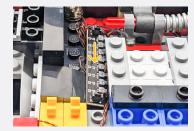


















Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT/ RECONNECT









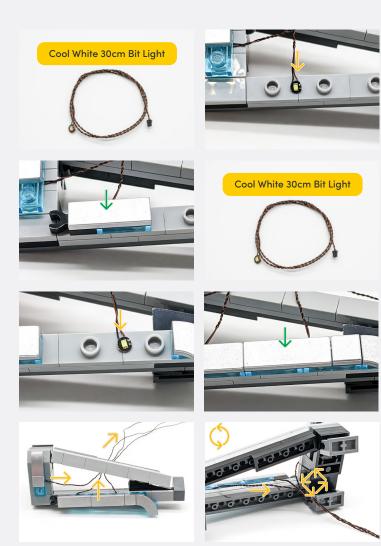


















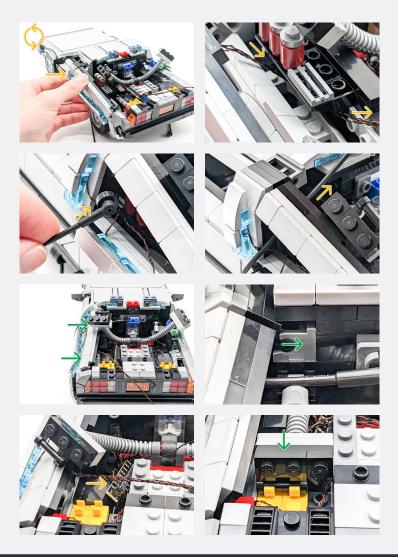


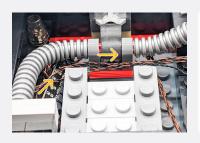










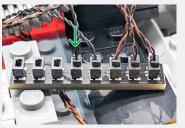




Connect the three Cool White Bit Light cables as well as the 5cm Connecting Cable from step 6 to the 8-Port Expansion Board.











Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT/ RECONNECT



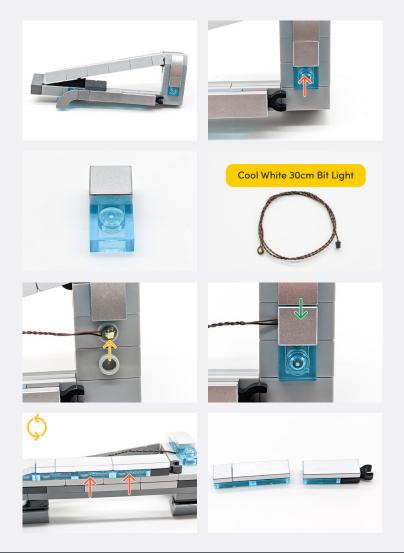






















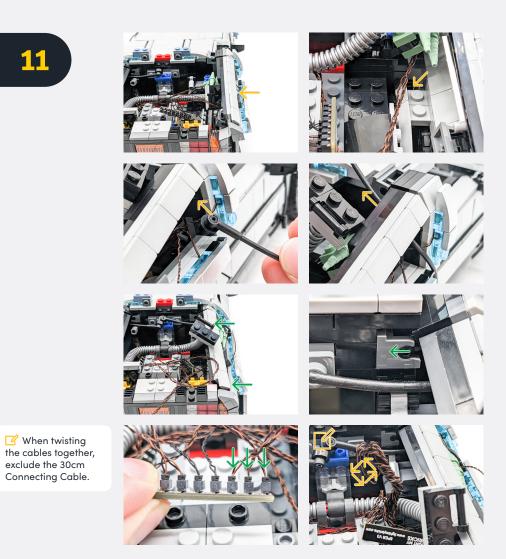












Legend

exclude the 30cm Connecting Cable.

 \rightarrow DISCONNECT \rightarrow

CONNECT/ RECONNECT



TURN / FLIP -> DIRECTIONAL 🚜 TWIST / BRAID 🔆 POWER ON TEST 🕜 NOTE ICON













Grab the 30cm Connecting Cable from Step 9



























Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT/ RECONNECT



TURN / FLIP → DIRECTIONAL 🚜 TWIST / BRAID 🔆 POWER ON TEST 🕜 NOTE ICON

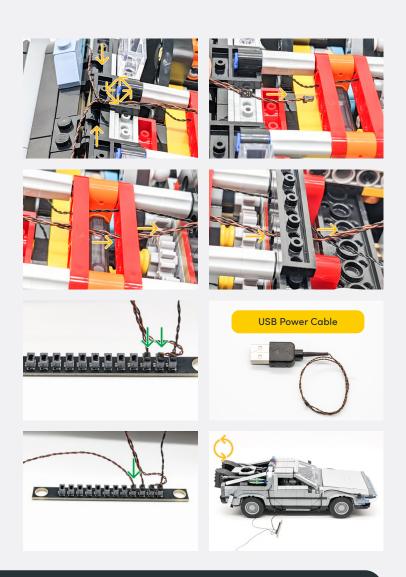




























🗹 If you experience any issues with the lights not working and suspect an issue with a component, please try a different port on the expansion board to verify where the fault lies (with the light or expansion board). To correct any issues with expansion board ports, please view the section addressing expansion board issues in our troubleshooting section.

Connect the other end to a 5V USB Power Bank, 5V USB Wall Adaptor, or USB to AA Battery Pack (sold separately)



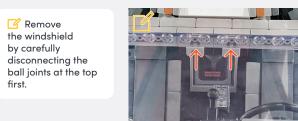






























Legend

→ DISCONNECT →

CONNECT / RECONNECT

TURN / FLIP -> DIRECTIONAL 🚜 TWIST / BRAID 💥 POWER ON TEST 🔟 NOTE ICON









































Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT/ RECONNECT



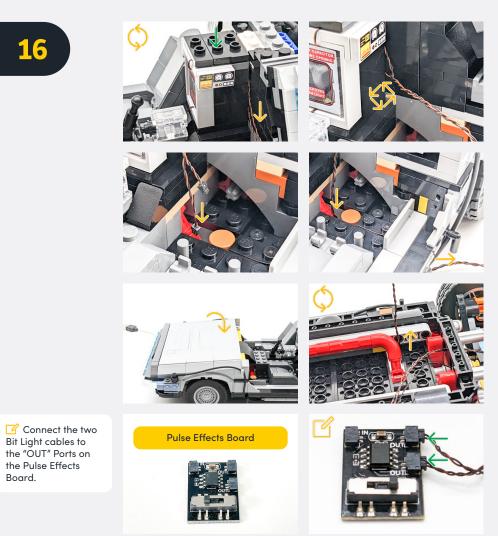


TURN / FLIP -> DIRECTIONAL R TWIST / BRAID R POWER ON TEST R NOTE ICON









Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT/ RECONNECT





the Pulse Effects Board.





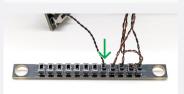


Connect the 5cm Connecting Cable to the "IN" Port of the Pulse Effects Board.

Push the switch all the way to the right. (You are able to change the speed of the pulse with the switch).



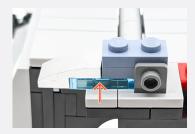




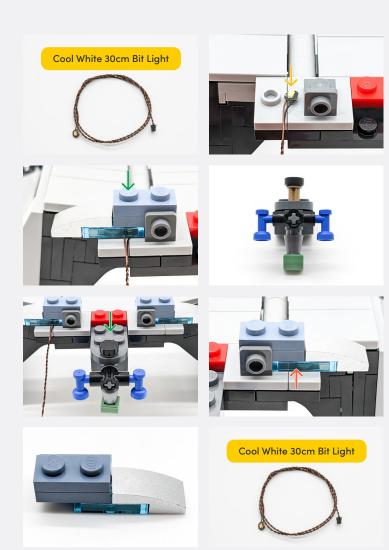












Legend



CONNECT / RECONNECT





























Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT / RECONNECT







19







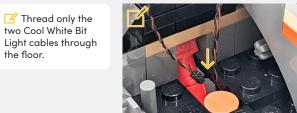
Thread the two Cool White Bit Light cables from the back of the roof through the gap underneath the side panel, leaving the White Bit Light cable free.































Legend

 \rightarrow DISCONNECT \rightarrow

CONNECT / RECONNECT







TURN / FLIP -> DIRECTIONAL R TWIST / BRAID R POWER ON TEST NOTE ICON





Connect the 15cm Connecting Cable to the "IN" port of the NC Push Board.





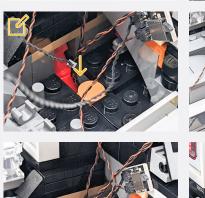
Ensure to place the NC Push Board in the exact position as shown in the vehicle.







Thread the 15cm Connecting Cable through the floor.

























Legend

→ DISCONNECT →

CONNECT / RECONNECT









🗹 If you experience any issues with the lights not working and suspect an issue with a component, please try a different port on the expansion board to verify where the fault lies (with the light or expansion board). To correct any issues with expansion board ports, please view the section addressing expansion board issues in our troubleshooting section.





















Legend

→ DISCONNECT →

RECONNECT





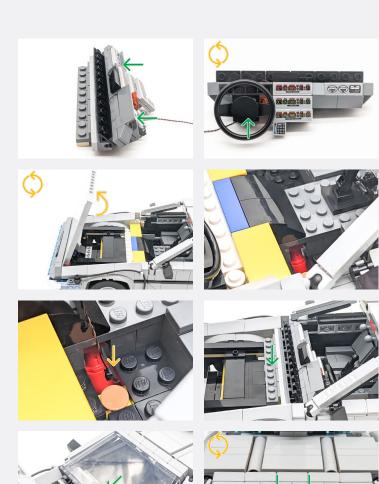












Legend



CONNECT / RECONNECT







23

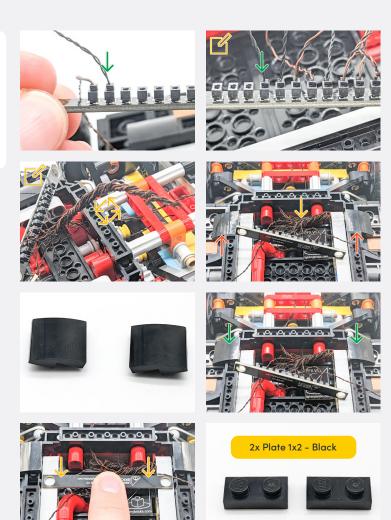








Connect the other end of the 15cm Connecting Cable to the other 12-Port Expansion Board from step 12, then twist the cables from it excluding the 15cm Connecting Cable.



Connect the cable from the Green to Orange 15cm Bit Light from Step 22





Legend

→ DISCONNECT →

CONNECT / RECONNECT



TURN / FLIP -> DIRECTIONAL R TWIST / BRAID R POWER ON TEST NOTE ICON





























Legend









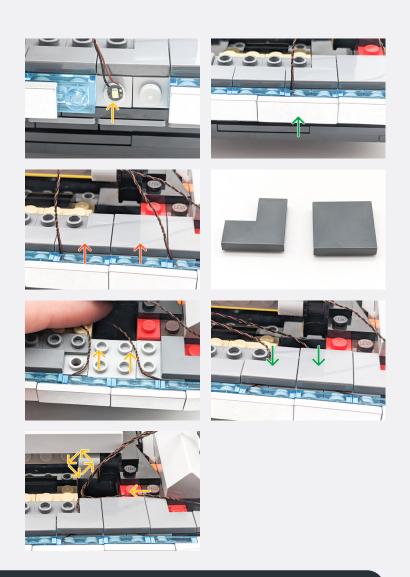




















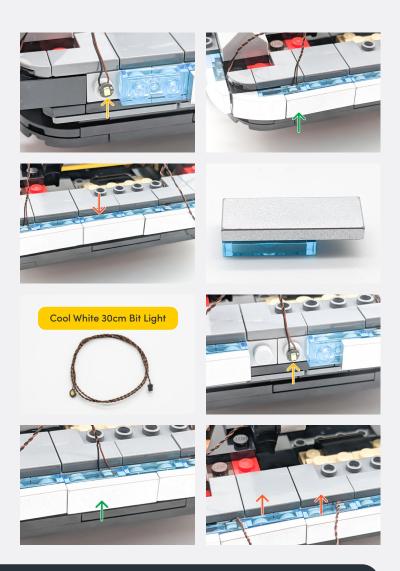


















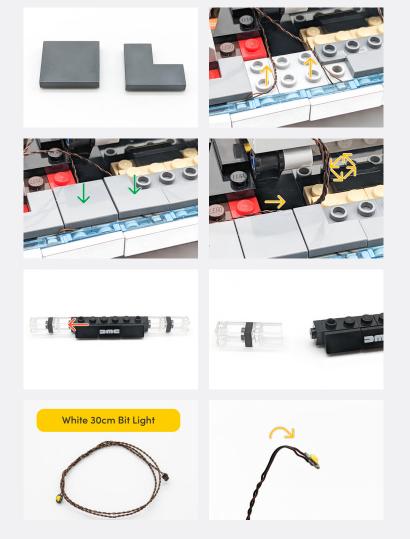














28

















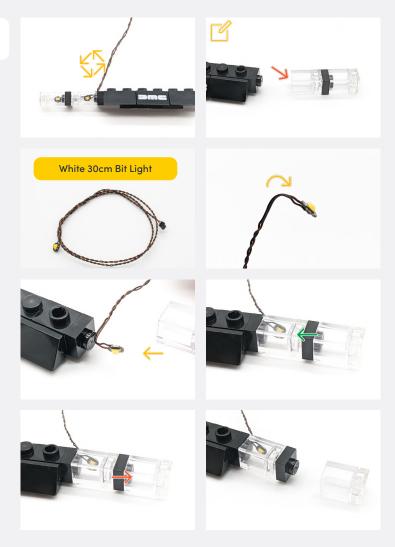


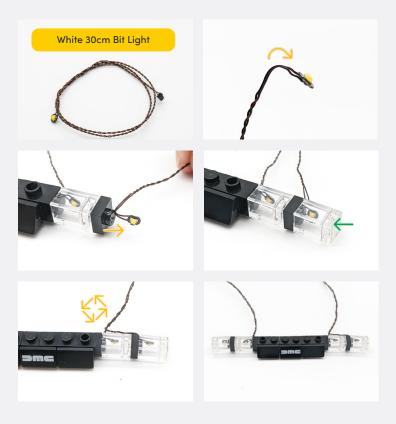






Do the same for the other side.















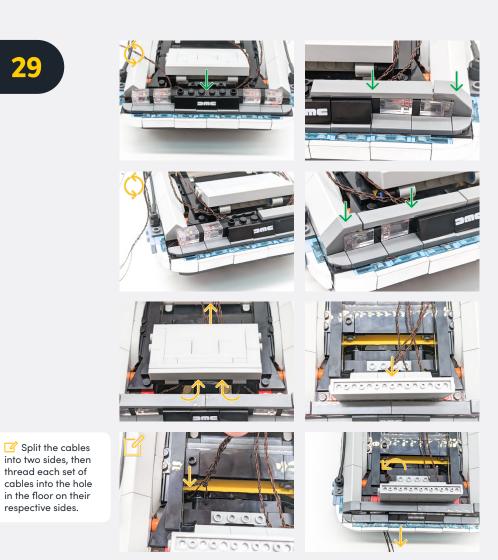




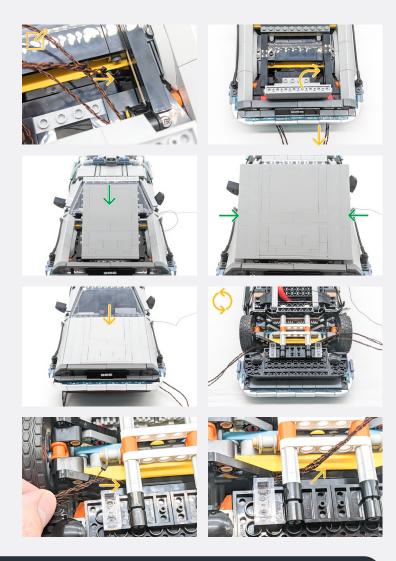




29



30



Legend



CONNECT / RECONNECT











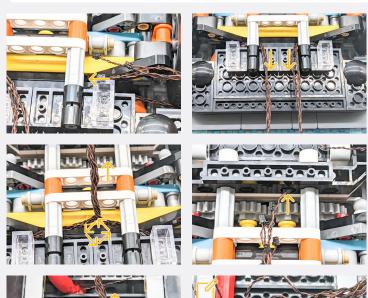


thread each set of

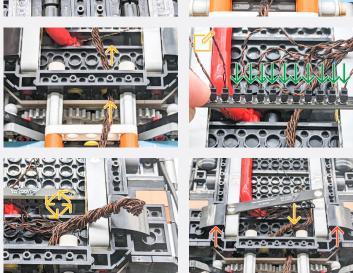
respective sides.



If you experience any issues with the lights not working and suspect an issue with a component, please try a different port on the expansion board to verify where the fault lies (with the light or expansion board). To correct any issues with expansion board ports, please view the section addressing expansion board issues in our troubleshooting section.



Connect all Bit Lights from steps 25-29 to the second Expansion Board.



















Legend

 \rightarrow DISCONNECT \rightarrow









🗹 If you experience any issues with the lights not working and suspect an issue with a component, please try a different port on the expansion board to verify where the fault lies (with the light or expansion board). To correct any issues with expansion board ports, please view the section addressing expansion board issues in our troubleshooting section.





Continue onto Step 31 if you wish to light up the wheels for flying mode. These steps will remove the ability for the car to roll freely. If you don't wish to light up the wheels, please skip through to Step 37.

Only complete these steps if you wish to light up the wheels for flying mode. These steps will remove the ability for the car to roll freely. If you don't wish to light up the wheels, skip through to step 37.

















Legend

→ DISCONNECT →



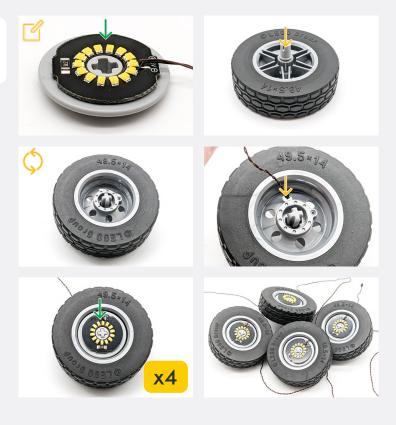


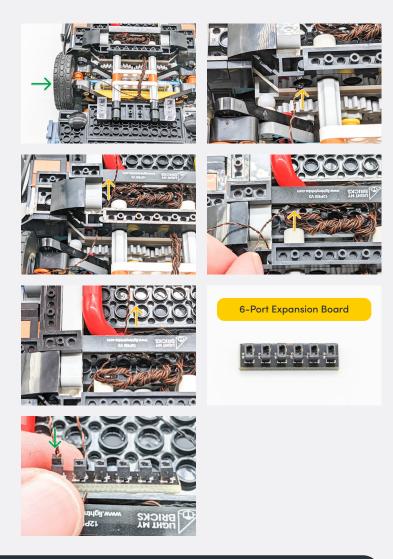






Adhere the Headlight to the non-sticker side of the wheel.











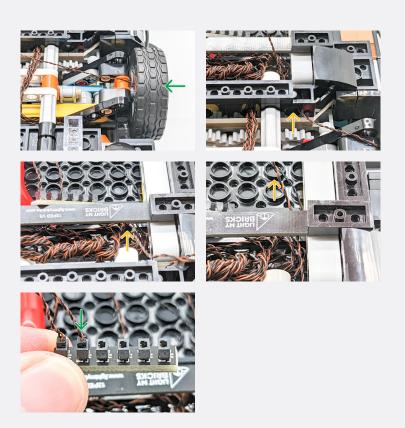


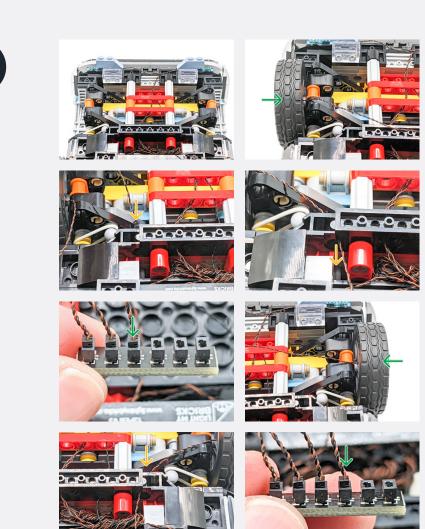








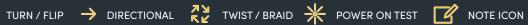












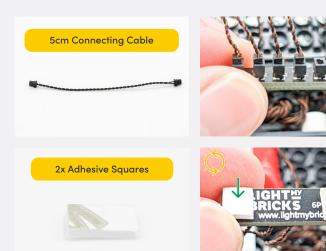






















36

Connect the other end of the 5cm Connecting Cable from step 35 to the "OUT" port on the NC Push Board.

Connect the 15cm Connecting Cable to the "IN" port on the NC Push Board.

















Legend

 \rightarrow DISCONNECT \rightarrow







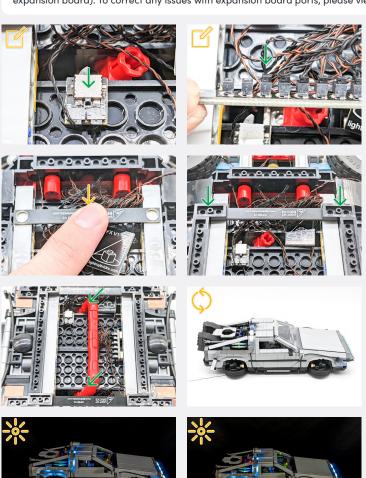




🗹 If you experience any issues with the lights not working and suspect an issue with a component, please try a different port on the expansion board to verify where the fault lies (with the light or expansion board). To correct any issues with expansion board ports, please view the section addressing expansion board issues in our troubleshooting section.

Adhere the NC Push Board as shown, towards the back of the car.

Connect the other end of the 15cm **Connecting Cable** to the rear 12-Port **Expansion Board** from step 12.







Legend

→ DISCONNECT →













FINAL PRODUCT

This finally completes installation of the Light My Bricks Back to the Future Time Machine 10300 Light Kit.















TROUBLESHOOTING

Light My Bricks lighting
kits contain individual
components that are very
small and can be easily
damaged if not handled
correctly.

To prevent unnecessary damage to components, we highly recommend that the User Guide section, "Important things to note" is read carefully. Follow the handling procedures in the User Guide to help prevent faults and damages to your Light My Bricks components.

If you are experiencing issues with your Light My Bricks set, watch our troubleshooting video or read on for a list of common causes to help you troubleshoot.



Firstly, ensure that the batteries have power using a battery charge gauge.

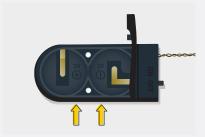
If the batteries have no power, replace the batteries.

If the batteries still have power, check to see if the batteries have been inserted correctly into the battery pack.

Check For CR2032 Batteries Using The Flat Battery Pack

Inside the battery pack is a symbol indicating which side the (round) CR2032 battery should be inserted. Check that the "+" side of the battery pack has the battery with the "+" symbol facing downwards.

On the opposite side, the "-" side of the battery pack should have the battery flipped upside down, that is the "+" symbol facing upwards







Check For Cr2032 Batteries Using The Round Battery Pack

Inside the battery pack is a symbol indicating which side the (round) CR2032 battery should be inserted. In this case, for the stacked battery pack, ensure that BOTH batteries have the "+" symbol facing upwards.





Check for AA batteries using the AA battery pack

Inside the battery pack are symbols indicating which direction the AA battery should be inserted. The flat side of the battery should be paired with the spring side of the battery pack.

If the batteries have been installed correctly and your kit still isn't operating correctly, the next step is to check the wiring.







Check Your Wires

In order for Light My Bricks components to fit in between and underneath LEGO® bricks, the components need to be very small. Due to this nature, Light My Bricks components can be easily damaged when not handled correctly.

Be careful when removing unpacked components out of the packaging and ensure not to forcibly pull at the wires as this can damage the soldering that attach the wires to the LEDs.

If the wiring is detached from the LED itself, the light will not operate.

When connecting lights to your LEGO set, check that there are no pinched wires underneath or in between bricks and plates. When the wires are pinched and the exposed wires are touching each other, this can cause a crosswire and the lights to not function correctly.







Check Your Expansion Board Ports/ Strip Light Ports / Effects Board Ports

It is important to note that connectors can only be inserted to the expansion board, strip light, or effects board ports in one direction.

Forcibly inserting connectors in the incorrect direction will result in damaging the pins inside each of the ports on your component board.

Not only will a light connected to the damaged port not work, but if the pins inside the port are bent to a point they are touching each other, this can result in all other lights in the system to stop working. This is a short circuit.





A short circuit can also result in overheating of the board, cable or batteries. If you suspect a short circuit, DISCONNECT POWER IMMEDIATELY Batteries can fail, catch fire, or even explode if left connected to a short circuit for too long.

If you suspect you have a faulty component due to a bent pin, try the following steps:

If you look carefully inside each of the ports, each port contains 2 small pins that should be straight. You will be able to identify a faulty port if it has any bent pins.











CONTACT US

If you have an enquiry regarding the online shop, our products or a general enquiry please refer to our Frequently Asked Questions webpage.

Alternatively, you can contact our Customer Services team by visiting our online support portal.

support.lightmybricks.com

We thank you for purchasing this product and hope you enjoy!



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